# Project charter

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| Business Objectives | Project Deliveries |
| * Redesign the 3 labs at USN Bø into coworking spaces for the new USN Start * Attract new entrepreneurs * Attract groups of individuals or businesses who needs space | * Develop a dynamic and professional looking website accessible on all devices * Give critical information about amenities, membership plans and existing tenants * Include a booking system * Privacy and security measures for safekeeping data |

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| Project Exclusions | Constraints |
| * Optional need for backend development * Interoperability, SEO and web analytics | * Limited time and budget for the project * Little to no content management systems like Webflow |

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| Assumptions |
| * The 3 labs are ready to be redesigned into the coworking space * The demand is there based on region and target group * Our ability to attract students, businesses or other groups of people who may want to work at our coworking space |

Forteller denne listen behov fra alle relevante interessenter? (Does this list reflect needs from all relevant stakeholders?)

The Capstone Wishlist effectively encompasses the diverse needs and requirements of our stakeholders. The project layout has thoughtfully considered the requirements of potential members, including students, individuals working in groups, and large corporations. The list incorporates a variety of options to address the diverse needs of stakeholders, such as private offices, meeting rooms, a lounge area, a kitchen, and a dining area, among other amenities.

To enhance accessibility, the Wishlist includes the precise location on the website, providing accurate coordinates for easy identification. Emphasizing the importance of customer feedback, the project owner has prioritized reviews to ensure an optimal experience for every customer.

User-friendliness is a key focus, with the aim of creating the best possible homepage that caters to individuals from all walks of life. Privacy is a top priority, with stringent measures in place to secure all client information. In essence, the Capstone Wishlist is designed to meet the needs and expectations of all relevant stakeholders, fostering the creation of a successful coworking space.

Er disse "ønskene" klare nok til å lede ledelsen og utviklingen av prosjektet? (Are these "wishes" clear enough to guide the management and development of the project?)

Yes, the provided information pinpoints the key requirements and objectives for the development of the USNstart website. It sets clear parameters and instructions on the desired outcome of the website. The brief also includes the overall vision for the coworking space. The information provided should be sufficient.

Hva kan være suksesskriteriene for dette prosjektet? (What can be the success criteria for this project?)

* Alignment with Project Goals: The website seamlessly adheres to the project goals outlined in the project brief, encompassing the creation of a captivating online presence for the coworking space and streamlining the process of desk bookings.
* User Story Execution: All outlined user stories undergo meticulous documentation, analysis, prototyping, implementation, and testing. Each user story defines specific functionalities or features that the website is expected to provide, addressing the diverse needs of its users.
* Visual Element Excellence: The website's visual components, encompassing images, videos, and overall design, should meet or exceed the standards set by the provided examples. It is imperative that the website possesses visual allure, effectively showcasing the coworking space in a visually compelling and enticing manner.
* Quality and Extent of Codebase: The codebase is expected to adhere to high standards, incorporating best practices. It should boast a well-organized structure, ensuring maintainability and scalability. Additionally, the codebase's size should be within reasonable limits for a team of four developers operating over a four-month period.
* Usability Testing: The website is required to not only meet but surpass the expectations of its intended audience, which, in this case, will be tested with students. The usability test will assess aspects such as navigational ease, information clarity, and the overall user experience provided by the website.
* Agile Team Demonstration: The project team is expected to work collaboratively, strictly adhering to Agile practices throughout the project lifecycle. This entails regular team meetings, effective communication, and an iterative approach to development.
* Teamwork Evaluation: The team's success will be measured by its consistent meetings and the demonstration of team maturity as evidenced by the resolution of evolving team issues over time. Effective collaboration and communication are pivotal for the project's success.
* Documentation Quality: The project report should exhibit clarity through a logically organized structure, proper formatting, and language suitable for the target audience. It must encompass a comprehensive explanation of the project, its objectives, methodologies employed, and the achieved results. Additionally, the document should feature a well-structured reference section for any external sources utilized. These success criteria collectively ensure the comprehensive evaluation of the project's overall success.

Hvor lang tid tar det for et team på tre-fem personer inkludert deg? (What can be a timeframe for a team of three people including you?)

The time frame of this project considering information gathering, planning, design creation of a prototype, the development of the project itself and of course documentation. Along with putting the final touches on the program can take anywhere from 12-18 weeks.